

GUI Workshop I

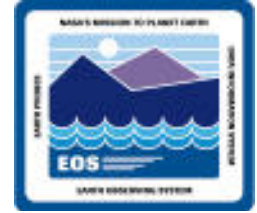
Ingest/Trouble Ticket

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Overview

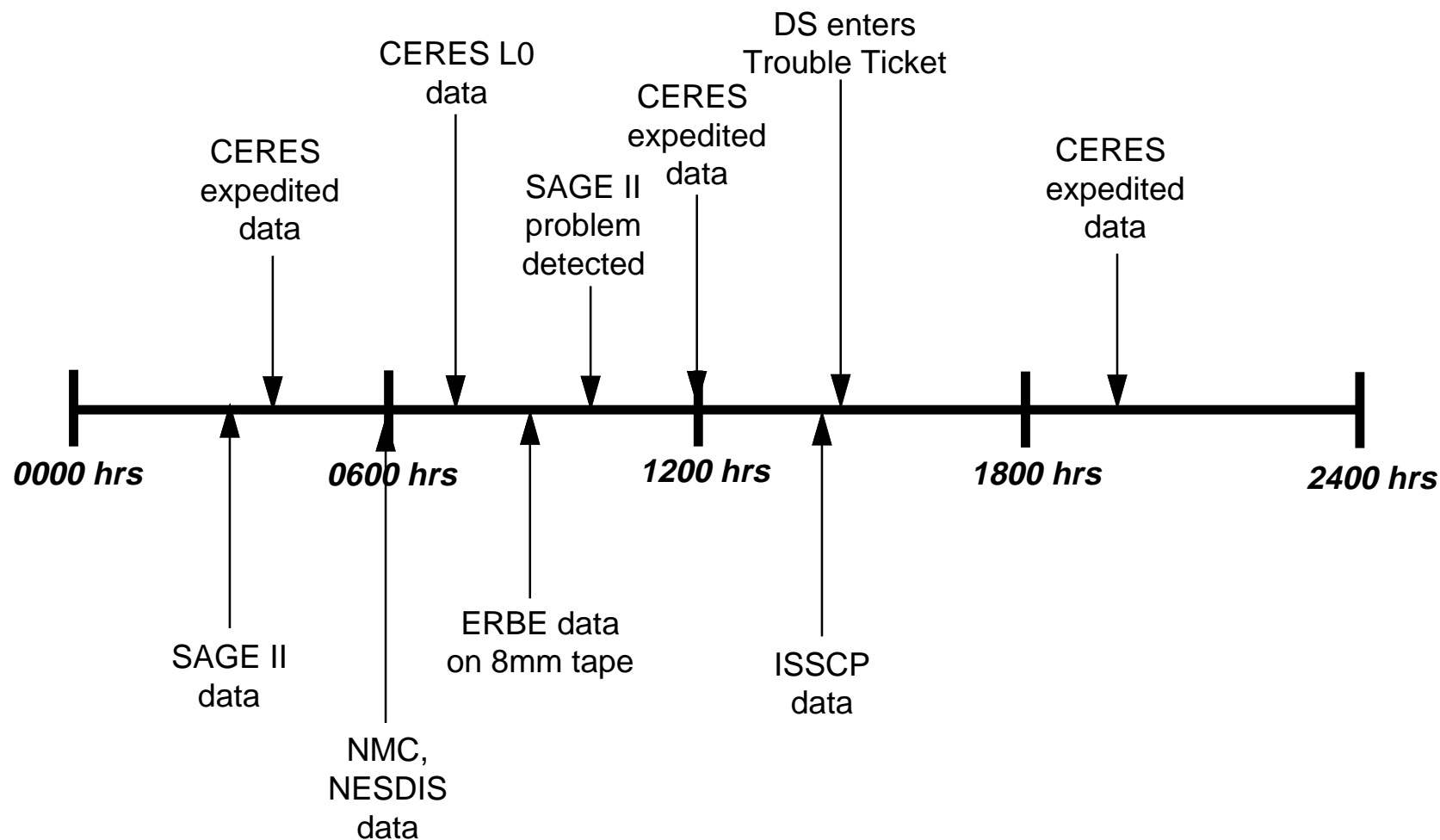
Summary and Context



- **Summary:** This script highlights the GUIs used to perform a typical day's Ingest activities at a Release A DAAC, including use of Trouble Tickets.
- **Context:**
 - Invoke initial Ingest GUI screens
 - Monitor normal ongoing Ingest activities
 - View the Ingest activities occurring before the current shift and define necessary catch-up activities
 - Set Ingest thresholds to match current day's load
 - Ingest media from Version 0 facility
 - Handle a real-time error condition
 - Log and resolve a Trouble Ticket

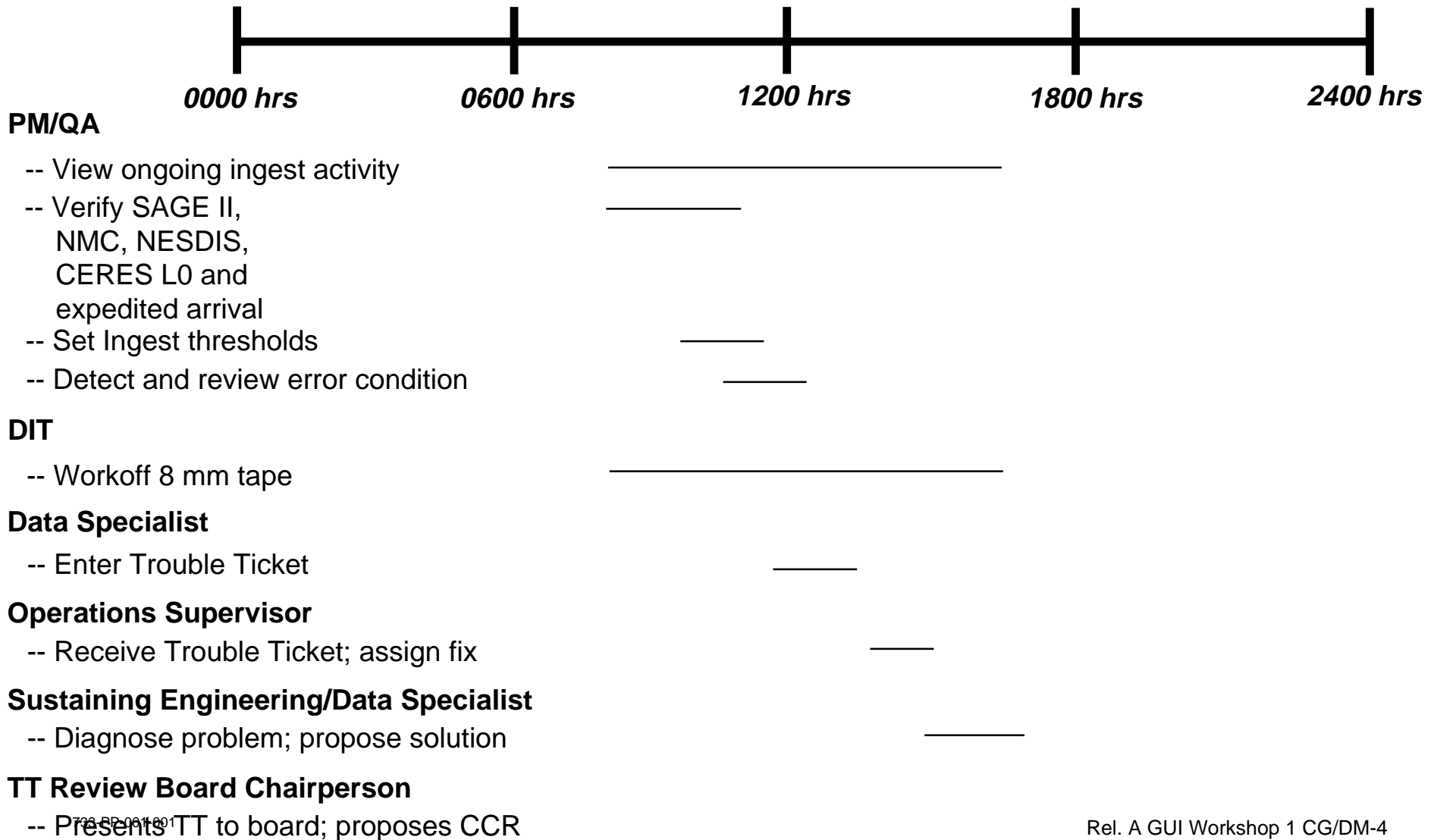
Scenario Timeline

Representative LaRC DAAC Events

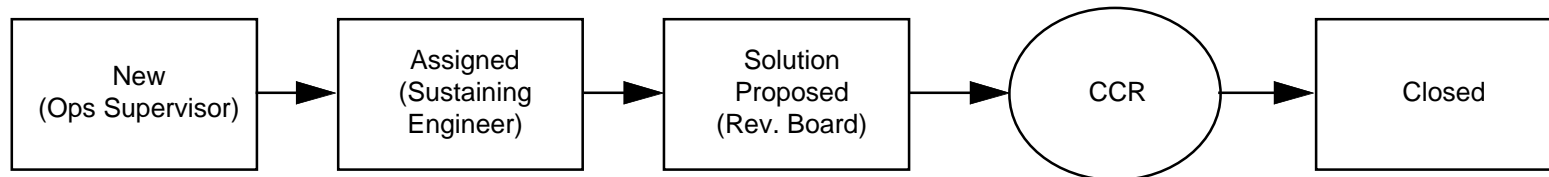


DAAC Activity Timeline

Representative DAAC Activities



Trouble Ticket Status Lifecycle



(Person or group responsible for TT in parenthesis for each TT Status)